

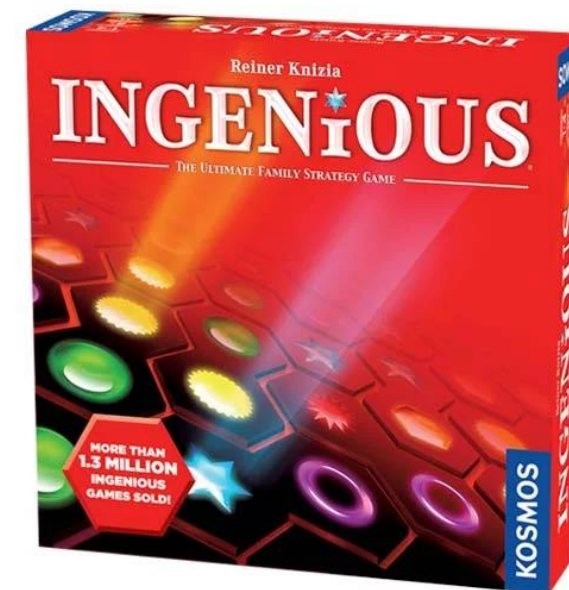
## INGENIOUS

Players: 1-4	Size: 29.5 x 29.5 x 7cm
Ages: 8+	Category: Pattern Building, Tile Placement
Play Time: 25 Minutes	Product N°: 696116
RRP: £28	EAN: 814743012622

In *Ingenious*, players take turns placing colored domino-style tiles on a game board, scoring for each line of colored symbols that they enlarge. The trick, however, is that a player's score is equal to their *worst-scoring* color, not their best, so they need to score for all colors instead of specializing in only one or two!

The game includes 120 domino-style tiles, each consisting of two conjoined hexes; each hex has one of six colors in it, with most tiles having different-colored hexes. Each player has a rack with six tiles on it, and on a turn a player places one tile from their rack onto two hexes of the game board. For each hex on this tile, they score one point in that color for each hex of the same color that lies adjacent to it and each hex in a straight line from it. When no more tiles can be placed on the game board or when one player scores 18 in each color, the game ends. Players then compare their lowest scores, and whoever has the highest low score wins!

Release: 2004



Designer: Reiner Knizia

- Well-known designer
- Abstract Strategy
- Family favourite
- Solo/Team variants included



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